

Week 6 The Day Rodrigo Lost

Set out with the Soccer Zoo gang as they learn to grow from the disappointment sometimes involved in soccer. See how Rodrigo Rhino turns his mistake in one game half to his advantage and finds success in the next game half. "The Day Rodrigo Lost" introduces several pre-operational topics to children such as defeat, field conditions, self-recognition, and perseverance needed by soccer players to succeed in soccer.

Session Schedule - focus on personal ball control

:00 - :08 Read 'The Day Rodrigo Lost'

:08 - :15 Aerobic Soccer Training (Basic)

-- Water

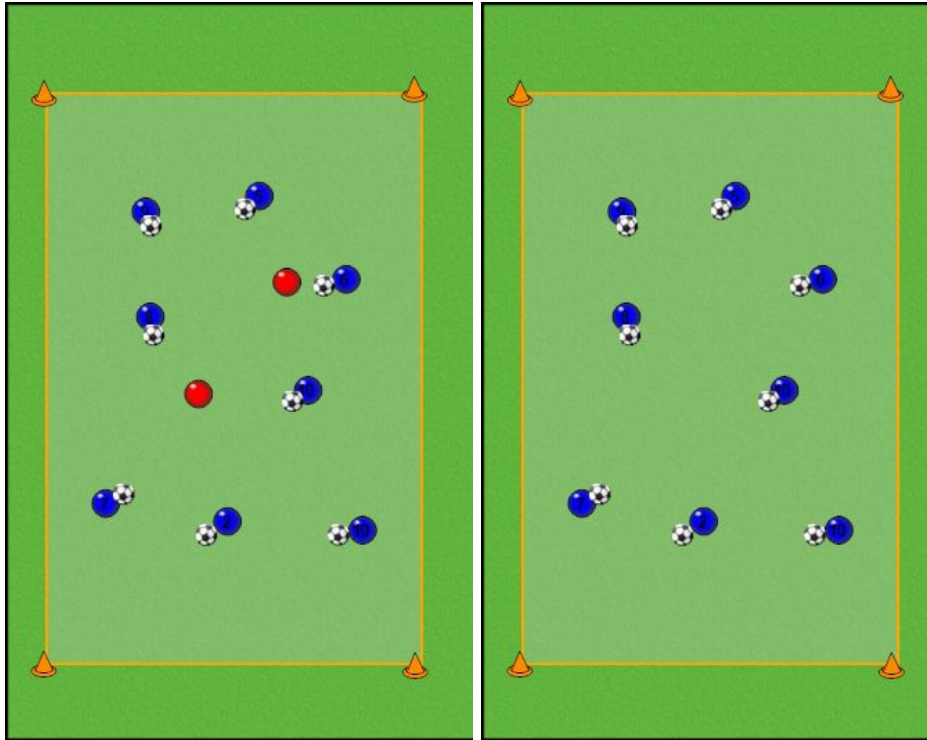
:20 - :35 Shielding and Ball Control

-- Water

:40 - :56 Games (two 8 min halves)

:58 - 1:00 **Recap Book Questions**

Dribbling Games - Emphasize Shielding with Theme



Purpose -

(1) Introduce thoughts of what happens when players make mistakes (2) Introduce understanding of moving on after setbacks

Organization -

(1) Terminator Game: Line a grid of 15 yard X 15 yard area with cones, if you have about 10 players participating. Make smaller if there are less players. Each player needs a ball at their feet to control and protect. Choose two players to be the terminators. The terminators do not need a ball, because their objective is to kick all other players balls out of the grid. If a player gets their ball kicked out of grid, they must do 2 toe touches on the top of the ball before they can reenter the grid. Switch Terminators after 1 min. **(2) Terminator variation** - All players have a ball at their feet and try to kick all other's ball out of the grid, while they are protecting their own.

Key Points

- Players should protect ball through shielding. (reinforce [Laser Beam Dribbling Tip](#)).

Games - Try to have games going with 2 - 4 players per team, switch players on teams after the first half. At end, bring group together and review a few book questions. Keep the games and activities fun, training players is not as important as impressing the lessons of soccer socialization and play.